

<b>Course title:</b>	<b>Programming languages II (Visual programming language)</b>
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Course code	Course status	Semester	Number of ECTS credits	Lecture hours
132004161	Mandatory	IV	6	3+0+2

<b>Study program:</b> Basic applied studies, ELECTRICAL ENGINEERING, study program: Computer engineering (studies last for 6 semesters, 180 ECTS credits).	
<b>Prerequisites:</b> No prerequisites required.	
<b>Course aims:</b> To introduce students to basics of object-oriented programming, work with integrated environment, event-driven programming, C++ programming language syntax, visual components library (VCL), structures and classes, principles of object-oriented programming, database interface creating.	
<b>Teacher(s) and assistant(s):</b> Ph.D. Milutin Ostojić - teacher Ph.D. Budimir Lutovac - assistant Mr Boris Marković - assistant	
<b>Teaching method:</b> Lectures, exercises, studying and doing home exercises. Consultations.	
<b>Course synopsis:</b>	
Preliminary weeks  I week II week III week IV week V week VI week VII week VIII week IX week X week XI week XII week XIII week XIV week XV week  XVI week  Final week XVIII-XXI week	Preparation and semester enrolment.  Introduction. Basics of object-oriented programming. Work with integrated environments for Visual programming. Event-driven programming. C++ programming language syntax, variables, operators, Input/Output. Control flow statements, functions, pointers, references. <b>First test</b> <b>Free week</b> Arrays, files, dynamical memory allocation. Visual components library (VCL). Structures and pointers to structures, queues, stacks, adding functions to structures. Principles of object-oriented programming - objects and classes. <b>Second test</b> Encapsulation and abstraction. Constructors and destructors. Classes and friends. Inheritance, Virtual functions as class members, polymorphism. Database interface creating.  <b>Final exam</b>  Administrative procedures. Additional lessons, correction of the final exam and administrative procedures.
<b>STUDENT WORKLOAD</b>	
<p style="text-align: center;"><u>per week</u></p> <b>Working hours:</b> 6 credits x 40/30 = 8 hours. <b>Working hours structure:</b> 3 hours for teaching 2 hours for exercises 3 hours for individual work, including consultations.	<p style="text-align: center;"><u>per semester</u></p> <b>Teaching and the final exam:</b> (8 hours) x 16 = 128 hours. <b>Necessary preparation</b> (before semester): 2 x (8 hours) = 16 hours. <b>Total work hours for the course:</b> 6 x 30 hours = 180 hours <b>Additional hours</b> for preparing correction of the final exam, including the exam taking: up to 36 hours. <b>Work hours structure:</b> 128 hours (lectures) + 16 hours (preparation) + 36 hours (additional work)
Lessons attendance is mandatory for students, as well as doing exercises, home exercises and both tests.	
<b>Literature:</b> M. Ostojić, B. Marković: "Vizuelni programski jezik BB C++" - handouts.	
<b>The forms of knowledge testing and grading:</b> <ul style="list-style-type: none"> <li>- Home exercises carry 5x1 points.</li> <li>- Each test carries 22.5 points (45 points total).</li> <li>- Final exam carries 50 points.</li> </ul> Student gets the passing grade by collecting 51 points at least (subject to correction).	
<b>Special remarks for the course:</b> The lessons and exercises are organized in two student groups.	

**Teacher(s) who provided the information:** Ph.D. Milutin Ostojić

**Remark:** Additional information at <http://www.bm.users.cg.yu/>